

Ubik

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A mind-bending, classic Philip K. Dick novel about the perception of reality. Named as one of Time's 100 best books.

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Philip K. Dick's searing metaphysical comedy of death and salvation is a tour de force of panoramic menace and unfettered slapstick, in which the departed give business advice, shop for their next incarnation, and run the continual risk of dying yet again. From the Trade Paperback edition.

Ubik

Named one of Time's 100 Best Books, *Ubik* is a mind-bending, classic novel about the perception of reality from Philip K. Dick, the Hugo Award-winning author of *The Man in the High Castle*. "From the stuff of space opera, Dick spins a deeply unsettling existential horror story, a nightmare you'll never be sure you've woken up from." --Lev Grossman, *Time* Glen Runciter runs a lucrative business deploying his teams of anti-psychics to corporate clients who want privacy and security from psychic spies. But when he and his top team are ambushed by a rival, he is gravely injured and placed in "half-life," a dreamlike state of suspended animation. Soon, though, the surviving members of the team begin experiencing some strange phenomena, such as Runciter's face appearing on coins and the world seeming to move backward in time. As consumables deteriorate and technology gets ever more primitive, the group needs to find out what is causing the shifts and what a mysterious product called *Ubik* has to do with it all. "More brilliant than similar experiments conducted by Pynchon or DeLillo." --Roberto Bolaño.

Ubik

The screenplay version of the seminal sf novel, out of print for more than two decades.

The Variable Man

"The Variable Man" by Philip K. Dick is a classic science fiction short story that delves into themes of reality, technology, and the unpredictability of human behavior. In this thought-provoking narrative, Dick introduces readers to a future society where technological advancements include a process called "Warping," allowing individuals to foresee potential outcomes of various scenarios. The protagonist, a repairman named Joe Fernwright, becomes an unexpected variable in the system due to his unpredictable decisions. As he faces a critical decision that could impact the fate of a war between Earth and a distant planet, Fernwright's actions challenge the deterministic nature of the advanced technology surrounding him. Dick's "The Variable Man" is a captivating exploration of free will, the consequences of choices, and the inherent uncertainties within complex systems. With its blend of speculative elements and philosophical inquiries, this short story continues to resonate with fans of science fiction, showcasing Dick's unique narrative style and his ability to weave intricate tales that question the nature of reality.

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An innovative and original screenplay based on Philip K. Dick's masterpiece.

The Philip K. Dick Reader

Includes the stories that inspired the movies *Total Recall*, *Screamers*, *Minority Report*, *Paycheck*, and *Next* “More than anyone else in the field, Mr. Dick really puts you inside people's minds.” --*The Wall Street Journal* The Philip K. Dick Reader Many thousands of readers consider Philip K. Dick the greatest science fiction mind on any planet. Since his untimely death in 1982, interest in Dick's works has continued to mount, and his reputation has been further enhanced by a growing body of critical attention. The Philip K. Dick Award is now given annually to a distinguished work of science fiction, and the Philip K. Dick Society is devoted to the study and promulgation of his works. Dick won the prestigious Hugo Award for the best novel of 1963 for *The Man in the High Castle*. In the last year of his life, the film *Blade Runner* was made from his novel *Do Androids Dream of Electric Sheep?* This collection includes some of Dick's earliest short and medium-length fiction, including *We Can Remember It for You Wholesale* (the story that inspired the motion picture *Total Recall*), *Second Variety* (which inspired the motion picture *Screamers*), *Paycheck*, *The Minority Report*, and twenty more.

The Man Who Japed

Following a devastating nuclear war, the Moral Reclamation government took over the world and forced its citizens to live by strictly puritanical rules—no premarital sex, drunkenness, or displaying of neon signs—all of which are reinforced through a constant barrage of messaging to the public. The chief purveyor of these messages is Alan Purcell, next in line to become head of the propaganda bureau. But there is just one problem: a statue of the government’s founder has been vandalized and the head is hidden in Purcell’s closet. In this buttoned-up society, maybe all a revolution needs is one really great prank . . .

The Exegesis of Philip K. Dick

A glimpse into the mind of the bestselling science fiction author through a collection of his personal, metaphysical, religious, visionary writings. Based on thousands of pages of typed and handwritten notes, journal entries, letters, and story sketches, *The Exegesis of Philip K. Dick* is the magnificent and imaginative final work of an author who dedicated his life to questioning the nature of reality and perception, the malleability of space and time, and the relationship between the human and the divine. Edited and introduced by Pamela Jackson and Jonathan Lethem, this will be the definitive presentation of Dick’s brilliant, and epic, final work. In *The Exegesis*, Dick documents his eight-year attempt to fathom what he called “2-3-74,” a postmodern visionary experience of the entire universe “transformed into information.” In entries that sometimes ran to hundreds of pages, Dick tried to write his way into the heart of a cosmic mystery that tested his powers of imagination and invention to the limit, adding to, revising, and discarding theory after theory, mixing in dreams and visionary experiences as they occurred, and pulling it all together in three late novels

known as the VALIS trilogy. In this abridgment, Jackson and Lethem serve as guides, taking the reader through the Exegesis and establishing connections with moments in Dick's life and work. The e-book includes a sample chapter from *A Scanner Darkly* by Philip K. Dick. "A dyspeptic dystopian's mad secret notebooks, imposing order—at least of a kind—on a chaotic world...Fascinating and unsettling."—Kirkus Reviews

The Space Merchants

It is the 20th Century, an advertisement-drenched world in which the big ad agencies dominate governments and everything else. Now Schoken Associates, one of the big players, has a new challenge for star copywriter Mitch Courtenay. Volunteers are needed to colonise Venus. It's a hellhole, and nobody who knew anything about it would dream of signing up. But by the time Mitch has finished, they will be queuing to get on board the spaceships.

A Maze of Death

A Maze of Death is a sci-fi murder mystery set on a mysterious planet, with a twist ending that leaves the reader wondering just what they've been witnessing the whole time.

The Lives of Literature

A passionate, wry, and personal book about how the greatest works of literature illuminate our lives. Why do we read literature? For Arnold Weinstein, the answer is clear: literature allows us to become someone else. Literature changes us by giving us intimate access to an astonishing variety of other lives, experiences, and places across the ages. Reflecting on a lifetime of reading, teaching, and writing, *The Lives of Literature* explores, with passion, humor, and whirring intellect, a professor's life, the thrills and traps of teaching, and, most of all, the power of literature to lead us to a deeper understanding of ourselves and the worlds we inhabit. As an identical twin, Weinstein experienced early the dislocation of being mistaken for another person—and of feeling that he might be someone other than he had thought. In vivid readings elucidating the classics of authors ranging from Sophocles to James Joyce and Toni Morrison, he explores what we learn by identifying with their protagonists, including those who, undone by wreckage and loss, discover that all their beliefs are illusions. Weinstein masterfully argues that literature's knowing differs entirely from what one ends up knowing when studying mathematics or physics or even history: by entering these characters' lives, readers acquire a unique form of knowledge—and come to understand its cost. In *The Lives of Literature*, a master writer and teacher shares his love of the books that he has taught and been taught by, showing us that literature matters because we never stop discovering who we are.

Battle of the Linguist Mages

"This is a stand-alone novel with material enough for six... By the halfway point, it had blown my mind twice... an audacious, genre-bending whirlwind." —New York Times "It reads like *Snow Crash* had a dance-off with *Gideon the Ninth*, in a world where language isn't a virus from outer space, it's a goddamn alien invasion." —Charles Stross In modern day Los Angeles, a shadowy faction led by the Governor of California develops the arcane art of combat linguistics, planting the seeds of a future totalitarian empire. Isobel is the Queen of the medieval rave-themed VR game *Sparkle Dungeon*. Her prowess in the game makes her an ideal candidate to learn the secrets of "power morphemes"—unnaturally dense units of meaning that warp perception when skilfully pronounced. But Isobel's reputation makes her the target of a strange resistance movement led by spellcasting anarchists, who may be the only thing stopping the cabal from toppling California over the edge of a terrible transformation, with forty million lives at stake. Time is short for Isobel to level up and choose a side—because the cabal has attracted much bigger and weirder enemies than the anarchist resistance, emerging from dark and vicious dimensions of reality and heading straight for planet Earth! At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM)

applied.

Destination: Void

A stranded starship's crew races against time to create an artificial consciousness in this epic by the New York Times–bestselling author of *Dune*. The starship *Earthling*, filled with thousands of hibernating colonists en route to a new world at Tau Ceti, is stranded beyond the solar system when the ship's three Organic Mental Cores—disembodied human brains that control the vessel's functions—go insane. An emergency skeleton crew sees only one chance for survival: to create an artificial consciousness in the *Earthling*'s primary computer, which could guide them to their destination . . . or could destroy the human race. This classic novel by Nebula Award winner Frank Herbert begins the epic Pandora Sequence (written with Bill Ransom), which also includes *The Jesus Incident*, *The Lazarus Effect*, and *The Ascension Factor*.

The Man in the High Castle

Slavery is back. America, 1962. Having lost a war, America finds itself under Nazi Germany and Japan occupation. A few Jews still live under assumed names. The 'I Ching' is prevalent in San Francisco. Science fiction meets serious ideas in this take on a possible alternate history.

In Pursuit of Valis

“This—THIS—is the cutting edge of science fiction.” —Richard K. Morgan, author of *Altered Carbon* How do you stage a mutiny when you're only awake one day in a million? How do you conspire when your tiny handful of potential allies changes with each job shift? How do you engage an enemy that never sleeps, that sees through your eyes and hears through your ears, and relentlessly, honestly, only wants what's best for you? Trapped aboard the starship *Eriophora*, Sunday Ahzmundin is about to discover the components of any successful revolution: conspiracy, code—and unavoidable casualties. Note from the publisher: The red letters in the print edition (highlighted letters in the e-book) indicate special bonus content.

The Freeze-Frame Revolution

A steamy tale of two men and a woman isolated by circumstance but alienated from each other by the past in an early mainstream novel from the award-winning Philip K. Dick.

Gather Yourselves Together

This e-book only edition brings together the three novels of Philip K. Dick's VALIS trilogy. VALIS What is VALIS? This question is at the heart of Philip K. Dick's groundbreaking novel, the first book in his defining trilogy. When a beam of pink light begins giving a schizophrenic man named Horselover Fat (who just might also be known as Philip K. Dick) visions of an alternate Earth where the Roman Empire still reigns, he must decide whether he is crazy, or whether a godlike entity is showing him the true nature of the world. The Divine Invasion God is not dead, he has merely been exiled to an extraterrestrial planet. And it is on this planet that God meets Herb Asher and convinces him to help retake Earth from the demonic Belial. As the middle novel of Dick's VALIS trilogy, *The Divine Invasion* plays a pivotal role in answering the questions raised by the first novel, expanding that world while exploring just how much anyone can really know -- even God himself. The Transmigration of Timothy Archer The final book in the VALIS trilogy, *The Transmigration of Timothy Archer* brings the author's search for the identity and nature of God to a close. The novel follows Bishop Timothy Archer as he travels to Israel, ostensibly to examine ancient scrolls bearing the words of Christ. But, more importantly, this leads him to examine the decisions he made during his life and how they may have contributed to the suicide of his mistress and son.

The Valis Trilogy

From the iconic author of *Do Androids Dream of Electric Sheep?*, stories that inspired the original dramatic series. Though perhaps most famous as a novelist, Philip K. Dick wrote more than one hundred short stories over the course of his career, each as mind-bending and genre-defining as his longer works. Philip K. Dick's *Electric Dreams* collects ten of the best. In "Autofac," Dick shows us one of the earliest examples (and warnings) in science fiction of self-replicating machines. "Exhibit Piece" and "The Commuter" feature Dick exploring one of his favorite themes: the shifting nature of reality and whether it is even possible to perceive the world as it truly exists. And "The Hanging Stranger" provides a thrilling, dark political allegory as relevant today as it was when Dick wrote it at the height of the Cold War. Strange, funny, and powerful, the stories in this collection highlight a master at work, encapsulating his boundless imagination and deep understanding of the human condition. Praise for Philip K. Dick "In his top form, Philip K. Dick rivals Kurt Vonnegut."—*New York Times* "Dick is one of the ten best American writers of the twentieth century, which is saying a lot. Dick was a kind of Kafka steeped in LSD and rage."—Roberto Bolaño

Counterfeit Unrealities

Caught in a laboratory accident, Jack Hamilton and his seven companions find themselves in a fantasy world of Old Testament morality gone awry. Before they can return to their own, they must pass through three other vividly fantastical worlds.

Philip K. Dick's Electric Dreams

The bestselling author of the classic Mars trilogy and *The Years of Rice and Salt* presents a riveting new trilogy of cutting-edge science, international politics, and the real-life ramifications of global warming as they are played out in our nation's capital—and in the daily lives of those at the center of the action. Hauntingly yet humorously realistic, here is a novel of the near future that is inspired by scientific facts already making headlines. When the Arctic ice pack was first measured in the 1950s, it averaged thirty feet thick in midwinter. By the end of the century it was down to fifteen. One August the ice broke. The next year the breakup started in July. The third year it began in May. That was last year. It's a muggy summer in Washington, D.C., as Senate environmental staffer Charlie Quibler and his scientist wife, Anna, work to call attention to the growing crisis of global warming. But as these everyday heroes fight to align the awesome forces of nature with the extraordinary march of technology, fate puts an unusual twist on their efforts—one that will place them at the heart of an unavoidable storm.

Eye in the Sky

One of the most acclaimed books of our time—the definitive Vietnam War exposé and the winner of the Pulitzer Prize and the National Book Award. When he came to Vietnam in 1962, Lieutenant Colonel John Paul Vann was the one clear-sighted participant in an enterprise riddled with arrogance and self-deception, a charismatic soldier who put his life and career on the line in an attempt to convince his superiors that the war should be fought another way. By the time he died in 1972, Vann had embraced the follies he once decried. He died believing that the war had been won. In this magisterial book, a monument of history and biography that was awarded the National Book Award and the Pulitzer Prize for Nonfiction, a renowned journalist tells the story of John Vann—"the one irreplaceable American in Vietnam"—and of the tragedy that destroyed a country and squandered so much of America's young manhood and resources.

Forty Signs of Rain

Bob Arctor is a dealer of the lethally addictive drug Substance D. Fred is the police agent assigned to tail and eventually bust him. To do so, Fred takes on the identity of a drug dealer named Bob Arctor. And since Substance D—which Arctor takes in massive doses—gradually splits the user's brain into two distinct,

combative entities, Fred doesn't realize he is narcing on himself. Caustically funny, eerily accurate in its depiction of junkies, scam artists, and the walking brain-dead, Philip K. Dick's industrial-grade stress test of identity is as unnerving as it is enthralling.

A Bright Shining Lie

A man's hometown is drastically changed—and no one knows what he's talking about—in this science fiction novel from the author of *The Zap Gun*. Following an inexplicable urge, Ted Barton returns to his idyllic Virginia hometown for a vacation, but when he gets there, he is shocked to discover that the town has utterly changed. The stores and houses are all different and he doesn't recognize anybody. The mystery deepens when he checks the town's historical records...and reads that he died nearly twenty years earlier. As he attempts to uncover the secrets of the town, Barton is drawn deeper into the puzzle, and into a supernatural battle that could decide the fate of the universe.

A Scanner Darkly

Philip K. Dick didn't predict the future-- he summoned the desperate bleakness of our present directly from his fevered paranoia. Dick didn't predict the Internet or iPhones or email or 3D printers, but rather he so thoroughly understood human nature that he could already see, even at the advent of the transistor, the way technology would alienate us from each other and from ourselves. He could see us isolated and drifting in our own private realities even before we had plugged in our ear buds. He could see, even in the earliest days of space exploration, how much of our own existence remained unexplored, and how the great black spaces between people were growing even as our universe was shrinking. Philip K. Dick spent his first three years as a science fiction author writing shorter fiction, and in his lifetime he composed almost 150 short stories, many of which have gone on to be adapted into (slightly watered down) Hollywood blockbusters. Collected here are thirteen of his most Dickian tales, funhouse realities with trap doors and hidden compartments, the literary equivalent of optical illusions, tricks of perspective.

The Cosmic Puppets

Information Please advances the ongoing critical project of the media scholar Mark Poster: theorizing the social and cultural effects of electronically mediated information. In this book Poster conceptualizes a new relation of humans to information machines, a relation that avoids privileging either the human or the machine but instead focuses on the structures of their interactions. Synthesizing a broad range of critical theory, he explores how texts, images, and sounds are made different when they are mediated by information machines, how this difference affects individuals as well as social and political formations, and how it creates opportunities for progressive change. Poster's critique develops through a series of lively studies. Analyzing the appearance of Sesame Street's Bert next to Osama Bin Laden in a New York Times news photo, he examines the political repercussions of this Internet "hoax" as well as the unlimited opportunities that Internet technology presents for the appropriation and alteration of information. He considers the implications of open-source licensing agreements, online personas, the sudden rise of and interest in identity theft, peer-to-peer file sharing, and more. Focusing explicitly on theory, he reflects on the limitations of critical concepts developed before the emergence of new media, particularly globally networked digital communications, and he argues that, contrary to the assertions of Michael Hardt and Antonio Negri, new media do not necessarily reproduce neoimperialisms. Urging a rethinking of assumptions ingrained during the dominance of broadcast media, Poster charts new directions for work on politics and digital culture.

The Best of Philip K Dick

Winner of the John W. Campbell Award and a Hugo and Nebula award nominee, Philip K. Dick's *Flow My Tears, the Policeman Said* is a rollicking chase story that combines altered reality, genetic enhancement, and drug use into a dystopian setting to create one of the most popular and enduring science fiction novels. \

skillfully explores the psychological ramifications of this nightmare.\"—New York Times Review of Books
Jason Taverner—world-famous talk show host and man-about-town—wakes up one day to find that no one knows who he is—including the vast databases of the totalitarian government. And in a society where lack of identification is a crime, Taverner has no choice but to go on the run with a host of shady characters, including crooked cops and dealers of alien drugs. But do they know more than they are letting on? And just how can a person's identity be erased overnight?

Information Please

This “interesting and excited to read” spiritual sequel to *The Man in The High Castle* focuses on the New Japanese Empire—from an acclaimed author and essayist (io9) Decades ago, Japan won the Second World War. Americans worship their infallible Emperor, and nobody believes that Japan's conduct in the war was anything but exemplary. Nobody, that is, except the George Washingtons—a shadowy group of rebels fighting for freedom. Their latest subversive tactic is to distribute an illegal video game that asks players to imagine what the world might be like if the United States had won the war instead. Captain Beniko Ishimura's job is to censor video games, and he's tasked with getting to the bottom of this disturbing new development. But Ishimura's hiding something . . . He's slowly been discovering that the case of the George Washingtons is more complicated than it seems, and the subversive videogame's origins are even more controversial and dangerous than the censors originally suspected. Part detective story, part brutal alternate history, *United States of Japan* is a stunning successor to Philip K Dick's *The Man in the High Castle*. File under: Science Fiction [[Gamechanger](#) | [Area #11](#) | [Robot Wars](#) | [Strike Back the Empire](#)]

Flow My Tears, the Policeman Said

We live in a world saturated by futures. Our lives are constructed around ideas and images about the future that are as full and as flawed as our understandings of the past. This book is a conceptual toolkit for thinking about the forms and functions that the future takes. Exploring links between panic and nostalgia, waiting and utopia, technology and messianism, prophecy and trauma, it brings together critical meditations on the social, cultural, and intellectual forces that create narratives and practices of the future. The prognosticators, speculators, prophets, and visionaries have their say here, but the emphasis is on small narratives and forgotten conjunctures, on the connections between expectation and experience in everyday life. In tightly linked studies, the contributors excavate forgotten and emergent futures of art, religion, technology, economics, and politics. They trace hidden histories of science fiction, futurism, and millennialism and break down barriers between far-flung cultural spheres. From the boardrooms of Silicon Valley to the forests of Java and from the literary salons of Tokyo to the roadside cafés of the Nevada desert, the authors stitch together the disparate images and stories of futures past and present. *Histories of the Future* is further punctuated by three interludes: a thought-provoking game that invites players to fashion future narratives of their own, a metafiction by renowned novelist Jonathan Lethem, and a remarkable graphic research tool: a timeline of timelines. Contributors. Sasha Archibald, Susan Harding, Jamer Hunt, Pamela Jackson, Susan Lepselter, Jonathan Lethem, Joseph Masco, Christopher Newfield, Elizabeth Pollman, Vicente Rafael, Daniel Rosenberg, Miryam Sas, Kathleen Stewart, Anna Tsing

United States of Japan

Joe Chip, a hopelessly shambolic but intuitively gifted reader of souls, is an anti-PSI operative working for Glen Runciter. When Runciter is murdered, Joe must investigate the death of Wendy, the girl he loves, and foil a dastardly plot.

Histories of the Future

On the arid colony of Mars the only thing more precious than water may be a ten-year-old schizophrenic boy named Manfred Steiner. For although the UN has slated \"anomalous\" children for deportation and

destruction, other people--especially Supreme Goodmember Arnie Kott of the Water Worker's union--suspect that Manfred's disorder may be a window into the future. In *Martian Time-Slip* Philip K. Dick uses power politics and extraterrestrial real estate scams, adultery, and murder to penetrate the mysteries of being and time. From the Trade Paperback edition.

Ubik

Celebrate the largest sailing race in the world, with this beautiful photographic companion book.

Martian Time-Slip

Science fiction-roman.

Barcolana: the Largest Sailing Race in the World

THE INSTANT NEW YORK TIMES, USA TODAY, AND WALL STREET JOURNAL BESTSELLER
From New York Times bestselling author Jay Kristoff comes *Empire of the Vampire*, the first illustrated volume of an astonishing new dark fantasy saga. From holy cup comes holy light; The faithful hand sets world aright. And in the Seven Martyrs' sight, Mere man shall end this endless night. It has been twenty-seven long years since the last sunrise. For nearly three decades, vampires have waged war against humanity; building their eternal empire even as they tear down our own. Now, only a few tiny sparks of light endure in a sea of darkness. Gabriel de León is a silversaint: a member of a holy brotherhood dedicated to defending realm and church from the creatures of the night. But even the Silver Order could not stem the tide once daylight failed us, and now, only Gabriel remains. Imprisoned by the very monsters he vowed to destroy, the last silversaint is forced to tell his story. A story of legendary battles and forbidden love, of faith lost and friendships won, of the Wars of the Blood and the Forever King and the quest for humanity's last remaining hope: The Holy Grail.

Philip K. Dick is Dead, Alas

This alternate history from the award-winning author of *'The Wild Shore'* takes us on a journey through seven hundred years of history as it never was, but might have been.

Empire of the Vampire

The Three Stigmata of Palmer Eldritch

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